Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time

Bill Loguidice, Matt Barton

Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time

Bill Loguidice, Matt Barton

Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time Bill Loguidice, Matt Barton
Vintage Game Consoles tells the story of the most influential videogame platforms of all time, including the Apple II, Commodore 64, Nintendo Entertainment System, Game Boy, Sega Genesis, Sony PlayStation, and many more. It uncovers the details behind the consoles, computers, handhelds, and arcade machines that made videogames possible. Drawing on extensive research and the authors' own lifelong experience with videogames, *Vintage Game Consoles* explores each system's development, history, fan community, its most important games, and information for collectors and emulation enthusiasts. It also features hundreds of exclusive full-color screenshots and images that help bring each system's unique story to life. *Vintage Game Consoles* is the ideal book for gamers, students, and professionals who want to know the story behind their favorite computers, handhelds, and consoles, without forgetting about why they play in the first place - the fun!

There are 400 captioned images and 348 overall pages packed with content. The main platforms covered are: **arcade**, **Apple II**, **Atari 2600 VCS**, **Atari 8-bit**, **Mattel Intellivision**, **PC DOS computers**, **Commodore 64**, **ColecoVision**, **NES**, **Commodore Amiga**, **Sega Genesis**, **GameBoy**, **Super NES**, **PC Windows computers**, **PlayStation**, **Nintendo 64**, **Dreamcast**, **PlayStation 2**, **Xbox**, and **GameCube**. Of course, many other platforms - and games - are also discussed along the way, as are some of the variations from other regions outside the North American focus of the book. Cover art is by homebrew artist, Nathan Strum, and is inspired by classic videogame magazine, *Electronic Games*.

About the Authors:

Bill Loguidice is a critically acclaimed technology author who has worked on over a dozen books, including *CoCo: The Colorful History of Tandy's Underdog Computer*, written with Boisy G. Pitre. He's also the co-founder and Managing Director for the popular Website, Armchair Arcade. A noted videogame and computer historian and subject matter expert, Bill personally owns and maintains well over 400 different systems from the 1970s to the present day, including a large volume of associated materials.

Matt Barton is an associate professor of English at Saint Cloud State University in Saint Cloud, Minnesota, where he lives with his wife Elizabeth. He's the producer of the "Matt Chat," a weekly YouTube series featuring in-depth interviews with notable game developers. In addition to the original *Vintage Games,* which he co-authored with Bill, he's author of *Dungeons & Desktops: The History of Computer Role-Playing Games* and *Honoring the Code: Conversations with Great Game Designers.*

⬇ **Download** Vintage Game Consoles: An Inside Look at Apple, At ...pdf

📄 **Read Online** Vintage Game Consoles: An Inside Look at Apple, ...pdf

Download and Read Free Online Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time Bill Loguidice, Matt Barton

---

From reader reviews:

Frank Farrow:

Here thing why this Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time are different and dependable to be yours. First of all reading a book is good but it really depends in the content of it which is the content is as delightful as food or not. Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time giving you information deeper and in different ways, you can find any publication out there but there is no publication that similar with Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time. It gives you thrill looking at journey, its open up your own eyes about the thing this happened in the world which is maybe can be happened around you. You can easily bring everywhere like in area, café, or even in your approach home by train. For anyone who is having difficulties in bringing the published book maybe the form of Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time in e-book can be your alternate.

Jennifer Garrison:

Information is provisions for people to get better life, information currently can get by anyone in everywhere. The information can be a understanding or any news even a concern. What people must be consider whenever those information which is in the former life are challenging to be find than now could be taking seriously which one works to believe or which one the resource are convinced. If you get the unstable resource then you obtain it as your main information you will have huge disadvantage for you. All those possibilities will not happen within you if you take Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time as your daily resource information.

Aurelio Ashley:

Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time can be one of your starter books that are good idea. All of us recommend that straight away because this publication has good vocabulary that will increase your knowledge in words, easy to understand, bit entertaining but still delivering the information. The author giving his/her effort to set every word into satisfaction arrangement in writing Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time although doesn't forget the main point, giving the reader the hottest and based confirm resource facts that maybe you can be one among it. This great information may drawn you into new stage of crucial thinking.

Nicolas Dandrea:

That book can make you to feel relax. This kind of book Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time was colorful and of course has

pictures around. As we know that book Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time has many kinds or variety. Start from kids until young adults. For example Naruto or Private eye Conan you can read and believe that you are the character on there. Therefore not at all of book are generally make you bored, any it offers you feel happy, fun and relax. Try to choose the best book for you personally and try to like reading in which.

Download and Read Online Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time Bill Loguidice, Matt Barton #W0OKCNDL5TM

Read Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time by Bill Loguidice, Matt Barton for online ebook

Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time by Bill Loguidice, Matt Barton Free PDF d0wnl0ad, audio books, books to read, good books to read, cheap books, good books, online books, books online, book reviews epub, read books online, books to read online, online library, greatbooks to read, PDF best books to read, top books to read Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time by Bill Loguidice, Matt Barton books to read online.

Online Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time by Bill Loguidice, Matt Barton ebook PDF download

Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time by Bill Loguidice, Matt Barton Doc

Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time by Bill Loguidice, Matt Barton Mobipocket

Vintage Game Consoles: An Inside Look at Apple, Atari, Commodore, Nintendo, and the Greatest Gaming Platforms of All Time by Bill Loguidice, Matt Barton EPub